**Robins - Long Term Plan**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | **Autumn 1** | **Autumn 2** | **Spring 1** | | **Spring 2** | **Summer 1** | **Summer 2** |
| **Characteristics of effective learning** | **Playing and exploring – engagement**   * Finding out and exploring * Playing with what they know * Being willing to have a go   **Active learning – motivation**   * Being involved and concentrating * Keeping trying * Enjoying achieving what they set out to do   **Creating and thinking critically – thinking**   * Having their own ideas * Making links * Choosing to do things | | | | | | |
| **Communication and language** | Story –  Bear Hunt – see individual planning for in depth targets | Stories –   * Diwali * The story of Hanukah * Eid * Christmas | Story – tbd  – see individual planning for in depth targets | | Story – tbd  – see individual planning for in depth targets | Story – tbd  – see individual planning for in depth targets | Story –tbd  – see individual planning for in depth targets |
| **Literacy** | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making | | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making | **Reading**  Sensory story  Sharing books  **Writing**  Early mark making |
| **Physical Development** | **Heath and self-care**  Stop and go games  Brush teeth  Establish routines  Toilet training  Using cutlery  Awareness of parts of the body  Obstacle course  Move in different ways: speed & direction  Dressing and undressing  Identify parts of the body and actions  Toilet training | | | **Moving and handling**  Gross motor skills  Use music to stimulate rhythmic movement  Stopping on cue  Ribbon dancing…  shoulder movement  Pour own drinks  Pencil skills  Washing hands  Fine motor skills …tools, scissors  Malleable materials  Throwing and catching | | | |
| **Maths** | **Number:**   * Numicon * Counting songs * Rote counting   **Using and applying:**   * Colour * Shapes and pattern * Sorting | **Number:**   * Numicon * Counting songs * Rote counting   **Shape, space and measure**   * Colour * Shapes and pattern * Sorting | **Number:**   * Numicon * Counting songs * Rote counting   **Using and applying:**   * Colour * Shapes and pattern * Sorting | | **Number:**   * Numicon * Counting songs * Recognising numbers * Rote counting   **Using and applying:**   * Size big/small | **Number:**   * Numicon * Counting songs * Ordering numbers * Recognising numbers * Rote counting   **Using and applying:**   * Size big/small   **Shape:**   * Name shapes * Inset puzzles | **Number:**   * Numicon * Counting songs * Ordering numbers * Recognising numbers * Counting items * Rote counting   **Using and applying:**   * Size big/small   **Shape:**   * Name shapes * Inset shapes |
| **Personal, Social and Emotional Development** | **Making relationships**  New relationships  Identifying family members  Requesting  Independence  Taking turns  Preparation for new class in Sep  Playing with children from different classes  Independence  Asking for help  **Managing feelings and behaviour**  Giving  Sharing  Naming emotions  Cooperative play  Being aware of others  Awareness of boundaries  Emotions  **Self-confidence and self-awareness**  Make choices  Express likes and dislikes  Confident to speak to others  Similarities and differences with animals  Cooperative and collaborative play  Share photographs of activities  Being aware of how they feel e.g.: hot/cold or wet/dry  Making relationships | | | | | | |
| **Knowledge and understanding of the world** | **People and communities**  My family/my community  **The World**  Exploring colour in my environment  **Technology**  Light table activities linked to color | **People and communities**  My family/my community  **The World**  Learning about the different celebrations  **Technology**  Music | **People and communities**  Community trips  **Technology**  Switches (animals noises)  IWB games | | **People and communities**  Community trips  **Technology**  Switches (animals noises)  IWB games | **People and communities**  Community trips  **The World**  Exploring nature    **Technology**  Cause and effect toys | **People and communities**  Community trips  **The World**  Exploring nature  **Technology**  Cause effect toys |
| **Expressive Arts and design** | **Exploring and using media and materials**  Using different media and tools to create art work  Colours linked with the story  **Being creative**  Art work linked with the story | **Exploring and using media and materials**  Using different media and tools to create art work  Colours linked with the story  **Being creative**  Art work linked to the celebrations | **Exploring and using media and materials**  **Being creative**  Creating themed art work using a range of resources | | **Exploring and using media and materials**  **Being creative**  Creating themed art work using a range of resources | **Exploring and using media and materials**  **Being creative**  Creating themed art work using a range of resources | **Exploring and using media and materials**  **Being creative**  Creating themed art work using a range of resources |